

Rotary Brindavan Independence Day Cup Chess Tournament 2025



Place: Rotary Brindavan School, Mysore

Date: 23rd & 24th Aug 2025



RULES AND REGULATIONS

- System of play – 8 rounds Open Category (swiss system Standard Rules)

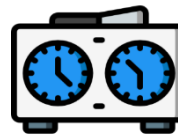
Categories: **Total 30 Prizes (15 Cash + Trophy and 16th to 30th Trophies)**

- 23-08-2025 – 1 – 10:30AM 2 – 12:30PM 3 – 03:00PM 4 – 05:00PM
➤ 24-08-2025 – 5 – 09:00AM 6 – 11:00PM 7 – 02:30PM 8 – 04:30PM

Prize Distribution 24-08-2025 at 07:00PM

- Time control

- ✓ 30 minutes + 30sec increment from move 1



- Default time (walk over time)

- ✓ Full Clock Time



- Prizes

Prizes will not be shared. A player is eligible for one higher prize only.

- Tie break

Following the order of tie-break:

- Buchholz Cut 1
- Buchholz All
- Sonneborn Berger
- Direct encounter
- Greater Number of Victory (Including Forfeit)
- Number of Games win with Black



- Appeals committee

1. Mahadevswamy, Rotary School 2. Ms. Asha, Rotary School 3. Ngendra Muralidhar, MCC

- Rules

All FIDE Standard Rating Rules will be followed.

➤ Protest

Protest, if any, shall be lodged within 15 minutes of the incident

with a fee of Rs. 1000/-. It will be refunded if the appeal is upheld.



Electronic devices

Players are strictly forbidden to bring any electronic devices including wrist watches (any type analog or digital or smart watch) to the tournament hall. If found during the game on person, players are liable to lose the game. During the game, players are not supposed to speak with others (except with opponent and arbiter, as permitted by laws of chess)



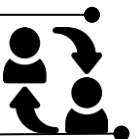
Disqualification

If any player found concealing his identity (concealing rating/playing with a different name) the player concerned will be expelled from the event without any further notice.



➤ First round pairings

Players whose opponents have not turned up in the first round may be paired manually to avoid walk overs.



➤ Corrections

Players are requested to inform **any corrections** in their names, FIDE ID, DOB, gender etc **Before Second Round**. Certificates will be generated third round pairings.



➤ On Board Rules During the game

- Pairings will be displayed and uploaded to chess results.
- If the player's name is on left hand side, he is white and if it is on right hand side, he is black.
- 2 illegal moves are lost
- ❖ Each illegal move is penalized by adding 1 minute to the opponent.
- ❖ Violation of article 3.1 to 3.9 is illegal.
- ❖ Using 2 hands to play while castling, pawn promotion and capture is illegal
- ❖ Pressing the clock without making the move is illegal
- ❖ Promoting the pawn to last rank and without replacing it with required piece and pressing the clock is illegal and by default it is queen.
- ❖ Illegal if not claimed and not seen by arbiter the game continues with illegal position.

Using 1 hand to play and other hand to press the clock is forbidden but it is not illegal.

Decision of Touch piece violation cannot be protested.

- If a player touches his piece, he has to make a move with that piece only, if a legal move is possible.
- If he touches his opponent's piece, he has to capture it, if a legal move is possible.
- To adjust the piece or pieces he should say "I adjust" then he can adjust but it should be loud and not simultaneously.

Improper piece or board orientation can be rectified at any move they should play a new game.

If a piece is required it can be claimed from the arbiter, do not keep inverted rook, it is any way rook only and not queen.

Discussion / Analysis:

- As long as the game is in progress, a player may talk only to an Arbiter or to the opponent as permitted by "The Laws of Chess". Analysis is not allowed in the playing hall / playing Arena.

Withdrawal (Removal from Pairing):

- In case a player is absent in any round without informing Chief Arbiter in writing, then that Player's name will be removed from the pairing for further rounds.

Spectators:

- Players who have finished their game will be treated as spectators and are not allowed in the playing arena.

FIDE Laws of Chess – Article 12.9

The arbiter plays a vital role in ensuring the smooth and fair conduct of chess competitions. When players violate the rules, the arbiter is empowered to take various actions as per Article 12.9 of the FIDE Laws of Chess.

12.9 Arbiter's Penalty Options



12.9.1 – Warning

The arbiter may issue a formal warning to a player for minor infractions.



12.9.2 – Increase Opponent's Time

The arbiter can add time to the opponent's clock as compensation.



12.9.3 – Reduce Offender's Time

The arbiter may reduce time from the offending player's clock.



12.9.4 – Increase Opponent's Points

The opponent may be awarded maximum available points for the game.



12.9.5 – Reduce Offender's Points

The arbiter can decrease the points earned by the offending player.



12.9.6 – Declare Game Lost

The arbiter may declare the game lost by the offender and assign score to the opponent.



12.9.7 – Fine (Pre-announced)

A financial penalty may be imposed if it was announced beforehand.



12.9.8 – Exclusion from Rounds

The player may be excluded from one or more rounds.



12.9.9 – Expulsion from Competition

The harshest penalty, where the player is expelled from the tournament.

Date: 23 Aug 2025
Place: Mysuru

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